

**OXFORD COLLEGE BUILDING SCHEDULE - SUMMER 2022**

*revised august 13, 2020*

Location	Proxy (P), Card Access (CA) or Manually (M)	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Comments
<b>GENERAL BUILDING HOURS</b>									<b>CARD ACCESS AFTER GENERAL BUILDING HOURS</b>
<b>Academic/Administrative</b>									
Hopkins Hall - Eady Admissions	M	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Seney Hall	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Language Hall	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Humanities Hall	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Pierce Hall	P	Closed	08:00 - 18:00	08:00 - 18:00	08:00 - 18:00	08:00 - 18:00	08:00 - 18:00	Closed	
Science Building	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Chapel	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Phi Gamma	P	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Open as needed for Events
Candler Hall	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Dining Hall	P	Closed	Closed	Closed	Closed	Closed	Closed	Closed	Open for Summer Camps only.
Tarbutton/Few Hall	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Williams Gym/CHL	P	Closed	10:00 - 18:00	10:00 - 18:00	10:00 - 18:00	10:00 - 18:00	10:00 - 18:00	Closed	
Hoke O'Kelley Library	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
Student Center	P	Closed	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	08:00 - 17:00	Closed	
810 Whatcoat - Mail Center	P	Closed	08:00 - 16:00	08:00 - 16:00	08:00 - 16:00	08:00 - 16:00	08:00 - 16:00	Closed	
<u>Notes</u>									
Faculty who "live" in buildings have 24/7 card access to their buildings.									
Deans Working Group have 24/7 card access to all buildings on the quad									